QUICK START GUIDE | ADVANTAGE DKLP ECONOMY

SECURITY BRANDS

START HERE →

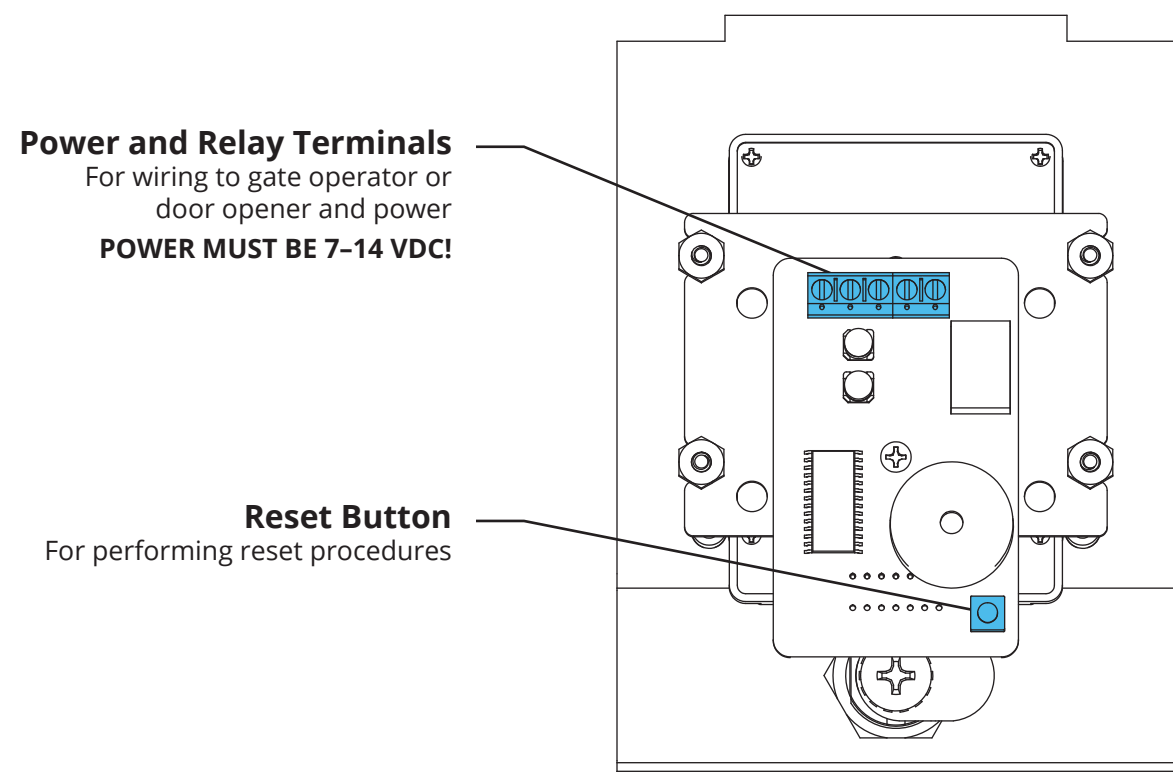**1** **Carefully unpack box.**

2 **Make sure you have everything shown here.**

Keypad Unit   Key   Carriage Bolt (4x)   Hex Nut (4x)

3 **Unlock and remove faceplate of keypad unit; then using carriage bolts and hex nuts, attach unit to pedestal as shown.**

4 **For ease of wiring, insert front panel into enclosure as shown.**

What's what?
Important components labeled

Power and Relay Terminals
For wiring to gate operator or door opener and power
POWER MUST BE 7–14 VDC!

Reset Button
For performing reset procedures

Keypad Unit Faceplate
Shown as it would appear with faceplate inserted into enclosure as in **Step 4**.

⚠ **CAUTION!**

Double check your wires! You must wire from positive on keypad unit to positive on your power source and negative on keypad unit to negative on your power source.
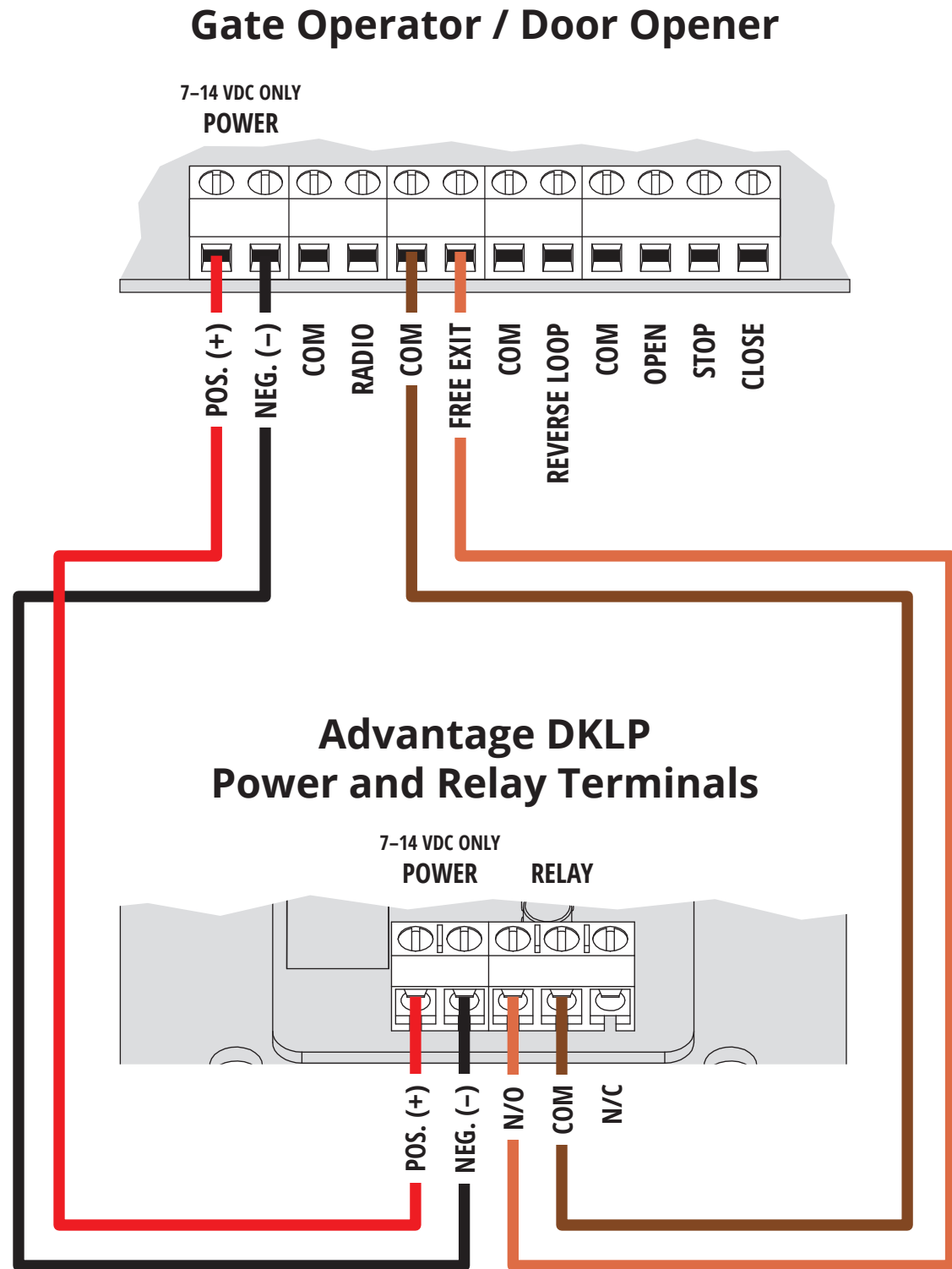
Reverse polarity can damage keypad unit!

❗ **WARNING!**

AUTOMATIC GATES CAN CAUSE SERIOUS INJURY OR DEATH!

ALWAYS CHECK that the **GATE PATH IS CLEAR BEFORE OPERATING!**
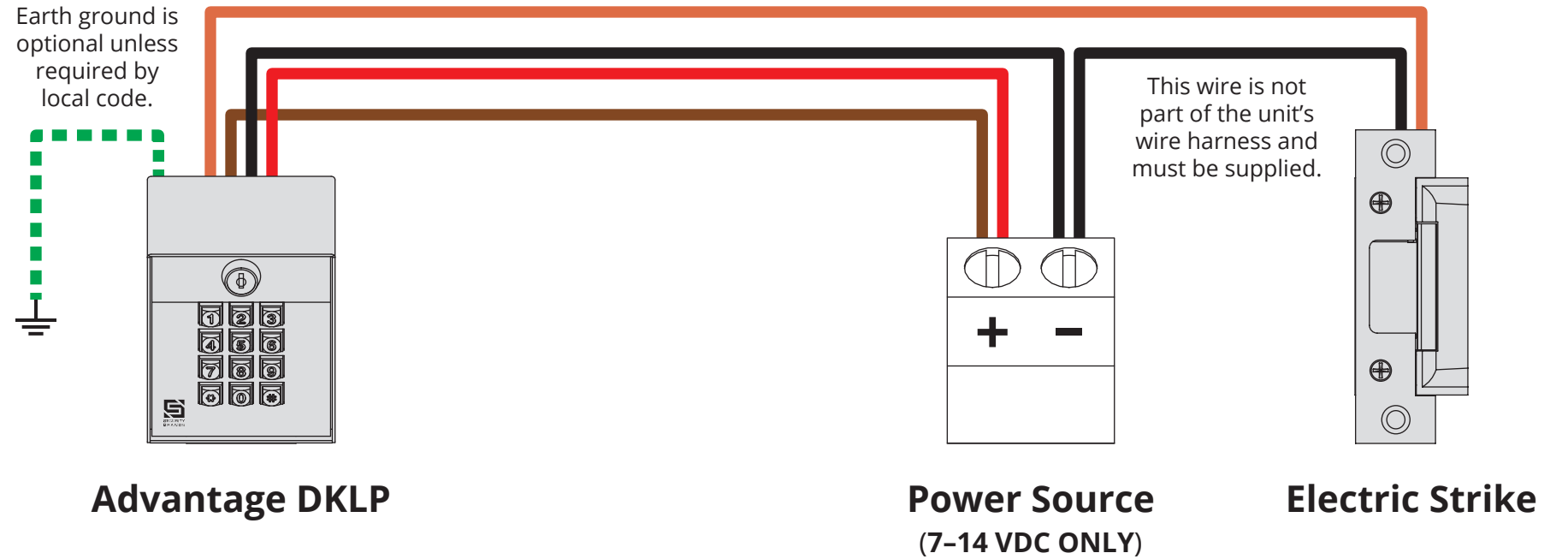
REVERSING or other **SAFETY DEVICES SHOULD ALWAYS BE USED**!

4a Make the connections
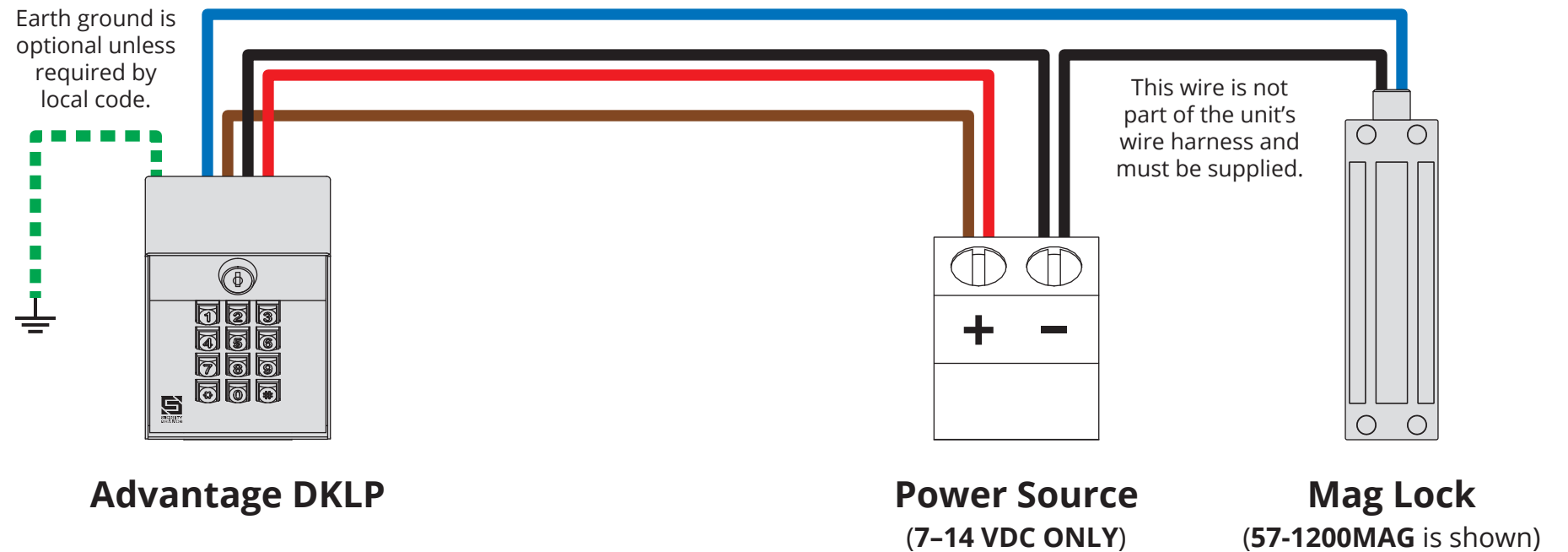### Wiring for Gate Operator or Door Opener

Gate Operator / Door Opener

7–14 VDC ONLY
POWER

POS. (+) · NEG. (–) · COM · RADIO · COM · FREE EXIT · COM · REVERSE LOOP · COM · OPEN · STOP · CLOSE

Advantage DKLP Power and Relay Terminals

7–14 VDC ONLY
POWER **RELAY**

POS. (+) · NEG. (–) · N/O · COM · N/C

5b Make the connections
Wiring for Electric Door Strike

Earth ground is optional unless required by local code.

This wire is not part of the unit's wire harness and must be supplied.

Advantage DKLP

Power Source
(7–14 VDC ONLY)

Electric Strike

5c Make the connections
Wiring for Mag Lock

Earth ground is optional unless required by local code.

This wire is not part of the unit's wire harness and must be supplied.

Advantage DKLP

Power Source
(7–14 VDC ONLY)

Mag Lock
(**57-1200MAG** is shown)

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SECURITY BRANDS

Model **19-100E**

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6 **Add Access Code(s).**
(To add multiple codes, enter each of them before pressing pound key)

| 1 | 2 | 5 | 1 | → | 1 | → | _ | _ | _ | _ | → | # |

Master Code
(**1251** is default)

Sub Mode

Access Code(s)
(4 digits; numbers only)
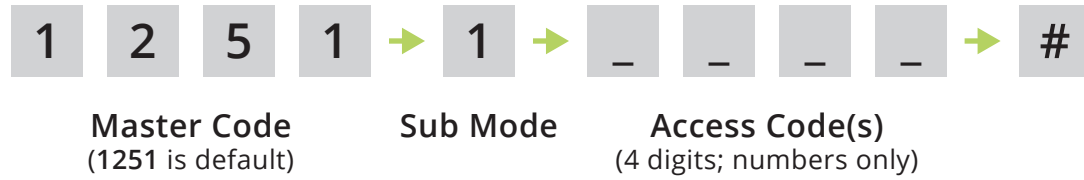
NOTE: The Master Code is for programming only and will not trigger the relay. The green arrow indicates a "good" tone on the keypad. An incorrect entry will sound a "bad" tone.

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7 **Make sure gate path is clear; then enter access code on keypad and confirm gate opens.**
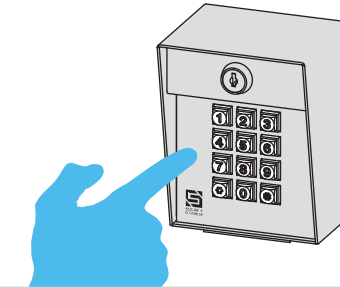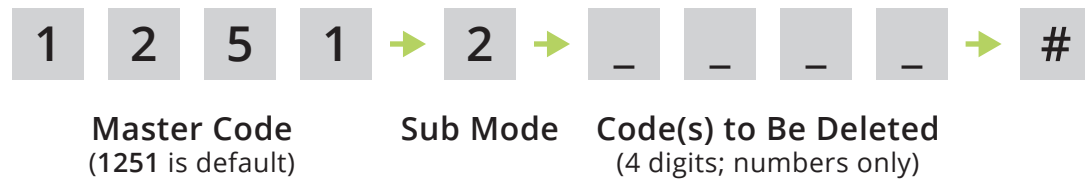
Close and lock faceplate once testing is complete.
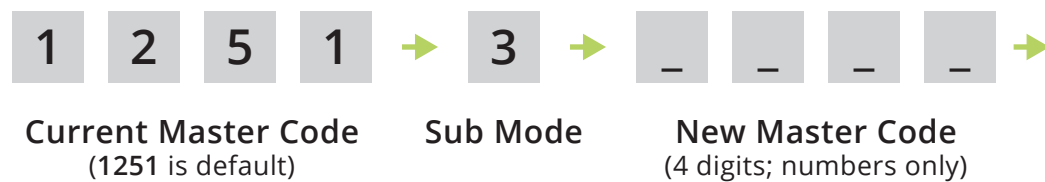

✓

INSTALLATION COMPLETE!

Your system is ready to use.
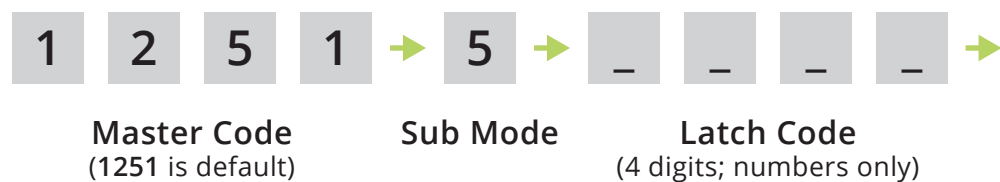

A1 # Additional Programming

Delete Code(s)
(To delete multiple codes, enter each of them before pressing pound key)

| 1 | 2 | 5 | 1 | → | 2 | → | _ | _ | _ | _ | → | # |

Master Code
(**1251** is default)

Sub Mode

Code(s) to Be Deleted
(4 digits; numbers only)

Change Master Code

| 1 | 2 | 5 | 1 | → | 3 | → | _ | _ | _ | _ | → |

Current Master Code
(**1251** is default)

Sub Mode

New Master Code
(4 digits; numbers only)

Set Latch Code

| 1 | 2 | 5 | 1 | → | 5 | → | _ | _ | _ | _ | → |

Master Code
(**1251** is default)

Sub Mode

Latch Code
(4 digits; numbers only)

Things to Know

The Star Key (*)

The star key deletes your current entry. If you happen to make a mistake keying in a code, simply press the star key to delete the entire entry and start over.

The Pound Key (#)

The pound key is good for one thing and one thing only: exiting Programming Mode. Whenever you're in Programming Mode, simply press the pound key to get out.

Master Reset Procedure

If for some reason the Master Code and/or Latch Code is forgotten, a reset procedure is available to remedy the situation.

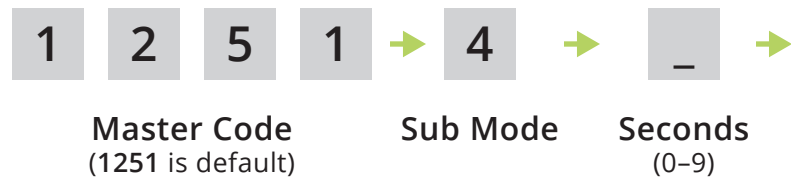This procedure can be found on **Page 4** of this guide.

NOTE: Green arrow indicates "good" tone on keypad. Always wait for good tone before moving on.

Programming Sub Modes

1	Add Access Code(s)
2	Delete Code(s)
3	Change Master Code
4	Set Relay Output Time
5	Set Latch Code
0	Delete All Codes

A2 Additional Programming (continued)

Set Relay Output Time

| 1 | 2 | 5 | 1 | → | 4 | → | _ | → |

Master Code
(**1251** is default)

Sub Mode

Seconds
(0–9)

Delete All Codes (Cannot Be Undone)

| 1 | 2 | 5 | 1 | → | 0 | → | 1 | 2 | 5 | 1 | → |

Keypad will sound "good" tone when complete.

Master Code
(**1251** is default)

Sub Mode

Master Code Again

**NOTE: Green arrow indicates "good" tone on keypad.
Always wait for good tone before moving on.**

B Master Reset Procedure

This procedure is used if the Master Code is unknown, or if the Latch Code is unknown and the unit is in Latch Mode. All other codes will be retained after completing this procedure.

NOTE: If an error is made during these procedures, an "error" tone will sound, and you must start again from the beginning.

Step 1 - Unlock and open keypad unit faceplate and insert into slot in enclosure.

Step 2 - Disconnect power.
Remove one power wire from screw terminal on circuit board by unscrewing and removing.

Step 3 - Press and hold Reset Button; reconnect power; then release Reset Button.
Insert removed power wire back into screw terminal and screw down to secure. Unit will sound one (1) tone. Release Reset Button after you hear tone.

Step 4 - Remove keypad unit faceplate from slot in enclosure, close, and lock.

The Master Code is now reset to default (**1251**).

? NEED HELP

Call **(972) 474-6390**

Email **techsupport@securitybrandsinc.com**

We are available **Mon–Fri / 8am–5pm Central**

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